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%%% ENCODING UTF-8]
\documentclass[article,11pt]{amsart}
\usepackage[textwidth=5cm,textheight=5cm]{geometry}
%ALE: edit this file

\voffset=-78pt
\oddsidemargin = -10pt
\marginparwidth = -30pt
\textwidth = 495pt%486pt
\textheight = 900pt

%% Arial-like fonts
%\renewcommand{\rmdefault}{calibri}
%\renewcommand{\sfdefault}{calibri}

\usepackage{color}
\usepackage{graphicx}
\usepackage{amsmath}
\usepackage{amssymb}
%\usepackage{bm}
%\usepackage{verbatim}
%\newtheorem{Theorem}{Theorem}
%\newtheorem{Lemma}{Lemma}
%\newtheorem{Proposition}{Proposition}
%\newtheorem{Corollary}{Corollary}
%\newtheorem{Remark}{Remark}
%\newtheorem{Definition}{Definition}
%\newtheorem{Conjecture}{Conjecture}

%\def\s{\subseteq}
%\def\forces{\Vdash}
%\DeclareMathOperator{\chr}{Chr}
%\DeclareMathOperator{\cf}{cf}
%\DeclareMathOperator{\ap}{AP}
%\DeclareMathOperator{\fa}{FA}
%\DeclareMathOperator{\dom}{Dom}
%\DeclareMathOperator{\card}{Card}
%\def\br{\blacktriangleright}
%\DeclareMathOperator{\G}{G}
%\DeclareMathOperator{\Gal}{Gal}
%\DeclareMathOperator{\C}{C}

%\usepackage{tabularx}
%\usepackage{graphicx}
\usepackage{setspace}
%\pagestyle{empty}
%\newenvironment{xcomment}{}{}
%\onehalfspacing
%\doublespacing
\setstretch{1.5}
%\theoremstyle{definition}
%\newtheorem{defn}[thm]{Definition}

\begin{document}
%\thispagestyle{empty}
% \ \

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Commented [K1]: This file shows my changes and comments. The tex file has already been uploaded to the project.

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%
%\fontsize{14bp}{16pt}\selectfont

\begin{flushright}{Application No. 1116/24 \PII Name: Shai
Gul}\end{flushright}
\fontsize{13pt}{15pt}\selectfont
\begin{center}{Scientific abstract, -- Advanced Mathematics and Industrial
Design; A Symbiotic Relationship}
\end{center}
\fontsize{11bp}{14pt}\selectfont
%\vspace{.20in}
\noindent
The connections between mathematics and fields such as mathematical-physics,
mathematical- biology, and of course the connection to computer science of
course are natural ones. In this propositionproposal, I would like
prove a new symbiotic relationship between industrial design and abstract
mathematics with the following three concealed-ulterior goals.
The first goal is, to show how abstract mathematics concepts can be powerful
tools to-for the-a designer, and can be 'activated' for-to meet the
designer's demands, as detailed in 'Dynamical-tilying'Aim 3 below.
%, which unfortunately.
%Unfortunately, I believe that most of industrial designers, shy away from
advanced mathematics, viewing it as a complicated, abstract field that is
only related to quantity. In doing so, they miss out on the added value that
intermediate mathematics can bring to their curriculum, studies and careers.
SecondIn additiony, to formulate new theoretical ideas, mathematicians are
always seeking inspiration-to formulate new theoretical ideas. In my opinion,
design has a-letmuch to offer, and aesthetics is a good example that in-a-way
may, in a certain sense, define mathematics (Aim 2),-see below 'Gradient
topology'.
Lastly, undergraduate mathematics students need to be educated to become
problem solvers, where who can tackle the problems can-be-raisedthat arise in
various fields. I encourage my mathematics students in-mathematics-to take
partparticipate in design--math collaborations to show-how
powerfuldemonstrate the power of their major-primary studying field of study.
I-intendMy intent is to turn these-abstract mathematical concepts into vivid
visualizations,-with using the right construction and materials (Aim 1). I
will demonstrate, with the help of my team, the utility of our visualization
approach in three academic fields that seemingly have not-muchlittle in
common with math+ (art/, design, and music,-) but indeed have a-powerful
symbiotic relationships.
##### Begin alternative text
##### This follows the order of the aims below. Please check if it would be
a better alternative for this introduction.
% First, undergraduate mathematics students need to be educated to become
problem solvers who can tackle the problems that arise in various fields. I
encourage my mathematics students to participate in design--math
collaborations to demonstrate the power of their primary field of study.
% Hence, my aim is to turn abstract mathematical concepts into vivid
visualizations using the right construction and materials (Aim 1). I will
demonstrate, with the help of my team, the utility of our visualization
approach in three academic fields that seemingly have little in common with
math (art, design, and music) but indeed have powerful symbiotic
relationships.
% In addition, to formulate new theoretical ideas, mathematicians are always
seeking inspiration. In my opinion, design has much to offer, and aesthetics
is a good example that may, in a certain sense, define mathematics (Aim 2).

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Commented [K2]: I suggest this alternative because "relationship" has a more general nuance than "relation," which is better for the general concept referred to in the title.

Commented [K3]: I heavily edited this for flow. Please check it still conveys your meaning.

% My final goal is to show how abstract mathematics concepts can be powerful tools for a designer and can be 'activated' to meet the designer's demands, as detailed in Aim 3 below.
~~These are the purposes researches~~
 In detail, the three aims of this proposal are as follows:

`\noindent`

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\begin{enumerate}
\item \textbf{Aim 1: Definition and classifying classification of and defining}
songs as three-dimensional objects (Aim 1). Can a given song in Western
music be modeled as a collection of curves or surfaces, or even be defined
as a tangible object? If they can indeed can be modeled in a pure
mathematical fashion, can we sort songs by according to an equivalence
relation? This research will involve music, industrial design, differential
geometry, algebra, and topology.
\label{enum:1}
\item \textbf{Aim 2: Gradient topology (Aim 2)}.
A gradient is an important concept in mathematics, and surprisingly, this
concept is also well defined from a designer's point of view as a soft
gradual change in color changing (which contains the mathematical definition)
in a given image.
% \begin{figure}[htp]
% \begin{center}
% \hspace*{-2cm}
% \includegraphics[scale=0.2]{Figures/tmp.png}
% \end{center}
% \vskip -0.1in
% \caption{A classical visual gradient in gray color space. In this case can
be considered as the fundamental polygon of a cylinder. since the upper side
and the lower side are in the same color direction.}
% \label{fig:basic_gradient}
% \end{figure}
% \begin{figure}[htp]
% \centering
% \vskip -0.8in
% \includegraphics[width=0.4\textwidth]{Figures/tmp.png}
% \vskip -0.8in
% \Images/
% \caption{A gradient which is defined in the gray color space. In this case
can be considered as the oriented square of a cylinder.}
% \hspace*{2cm}
% \vskip -0.1in
% \label{fig:cylinder}
% \end{figure}
As aTo mathematicians, this simple design gradient, although it has a
geometrical property, reminds us is similar to the construction of a cylinder
from the respective fundamental polygon, which is obtained by attaching the
the identical edges. This observation has led us to think is it possible to
define design gradients for different topological surfaces.
% (torus, Klein bottle, etc.), and if the answer is yes, can we give an upper
and lower bound to the number of each gradient that exists for each
topological surface.

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Commented [K4]: I suggest moving the aims to the beginning of the heading, but this is a stylistic change. If you prefer them at the end in brackets, that is fine.

This research will involve design, topology, combinatorics, and complexity; ~~and all is-are~~ influenced by design concepts.

~~\item \textbf{Aim 3: Defining dynamical tiling's in industrial design (Aim 3)}.~~

It turns out that algebraic structures can help designers in the planning ~~steps-stages to know~~determine if a dynamical transformation of the components in a design can be obtained, ~~all by~~ simply by using a respective mechanism ~~which-that~~ defines movement between different patterns/arrangements, each of which accomplishes a different goal.

% It can be applied to folding tables (reduction and expansions), lightning systems (exposure and hiding), and more.

I intend to generalize this result to spherical patterns and especially ~~for~~ geodesic domes. This research will involve design, mechanics, differential geometry, and groups.

\end{enumerate}

% \textcolor{red}{

% We believe that our project will showcase how intermediate mathematics can give a new point of view on artistic ideas, thereby encouraging Humanities students to explore non-trivial ideas in mathematics. We are driven by the conviction that, with the right approach, audiences that dislike quantitative mathematics will be fascinated by other aspects of mathematics, such as topology and algebra. In doing so, we hope to encourage undergraduates to add math tools to their "toolbox" as a means to enrich their knowledge, widen their perspective on their work, and maximize their artistic and career potential. Our vision is that this research will lead to the incorporation of math-visualization practices into non-math study courses with the hope that it will improve attitudes to math and non-math students' inclination to adopt math approaches or even incorporate math studies into their undergraduate curriculum. }

\end{document}